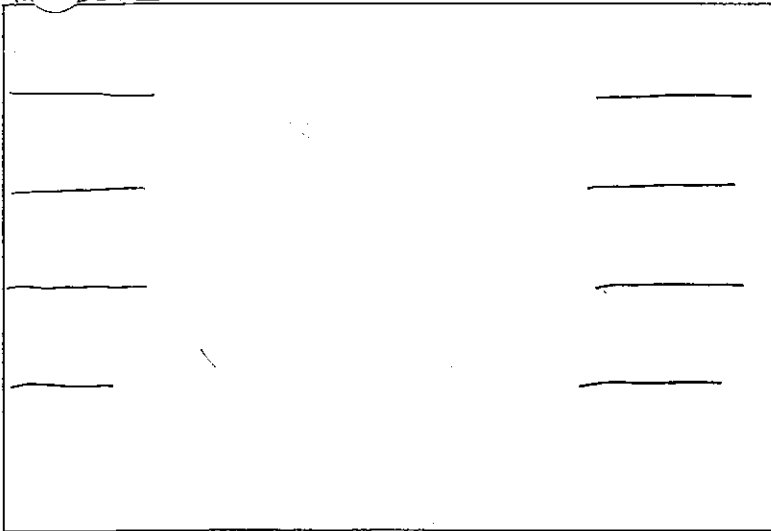
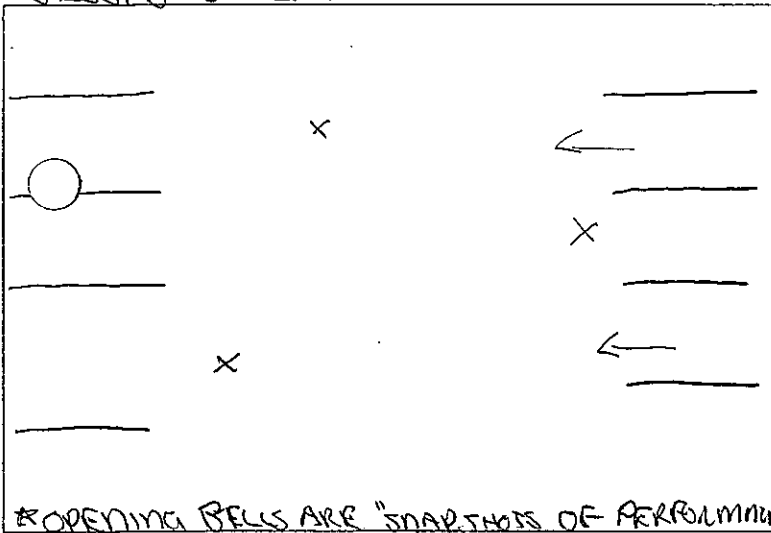


PRESHOW

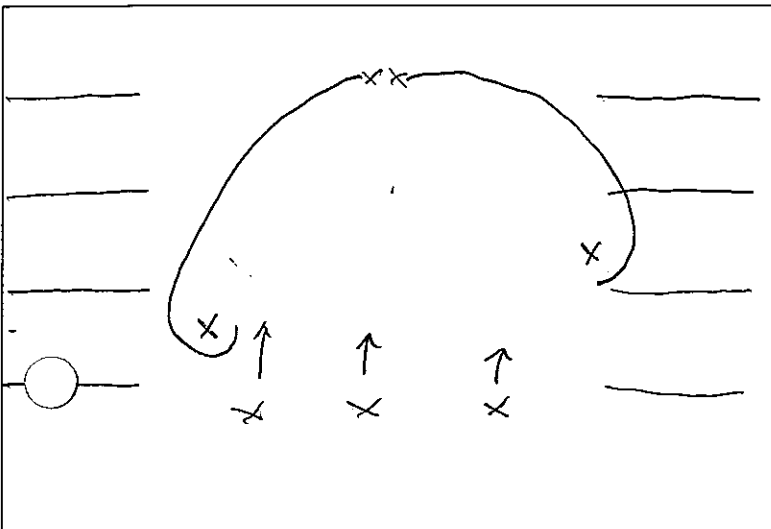


- 99.8 PRESHOW
- 99.5 PLACES
- 99.7 CURTAIN SPEECH ?
- 99.9 F2B

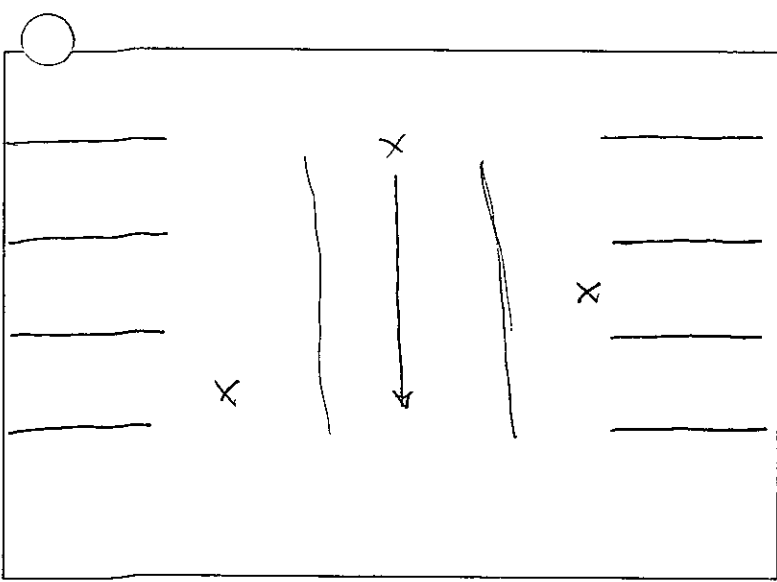
JESSI'S BALLET



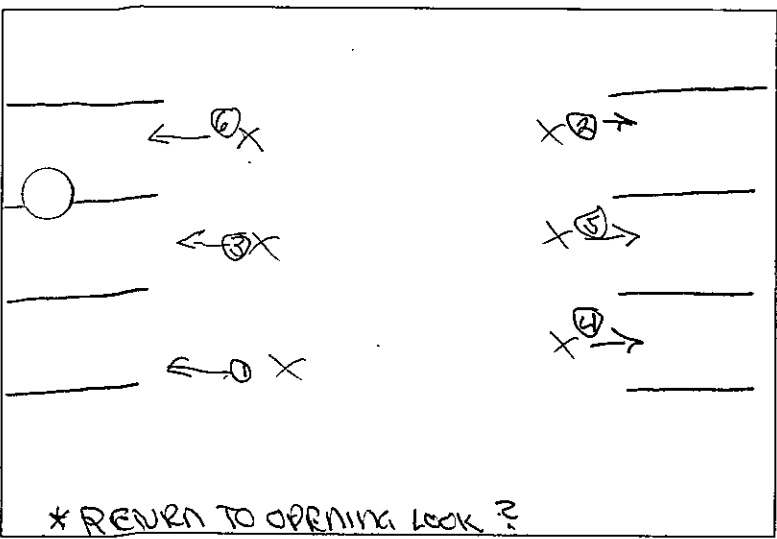
- CURTAIN OPEN (B.O.?)
- 101 W/BELLS SLOWLY BRING LIGHT UP ON DS DANCER (50 SEC) ← SILHOUETTE
- 103 W/ENT OF SR DANCERS ADD ⇒ (1+3)
- 105 W/EXIT OF (2) DANCERS AS DANCER ↑ (4+1) ⇒
- 107 US CENTER GESTURE (4+3) ←
- 109 W/MUSIC SLOWLY BRING UP FULL STAGE. (FOCUS ON CS)
- 111 W/ENT OF 2 CSR DIAG ✓ (SUBTLE)



- 113 DIAG BECOMES ↔ DS → US
- 115 @ CS x AND SPLIT FOCUS GOES SC W/ENERGY ⇒ (LEAP PROJ)
- 115.1 AF: SLOWLY BUILD HIGH ← UNTIL SYMBOL CRASH !
- 117 W/SYMBOL CRASH ENERGY SHIFT → TO Duet @ CS (MORE INTIMATE)
- 119 W/DUET SPLIT FOCUS GOES USC ON DUET W/LIT PAIR SEPARATION + "STARBUK"
- 121 US DUET REKAGED DS DUET -SHIFT FOCUS + ENERGY + OPEN FULL STAGE

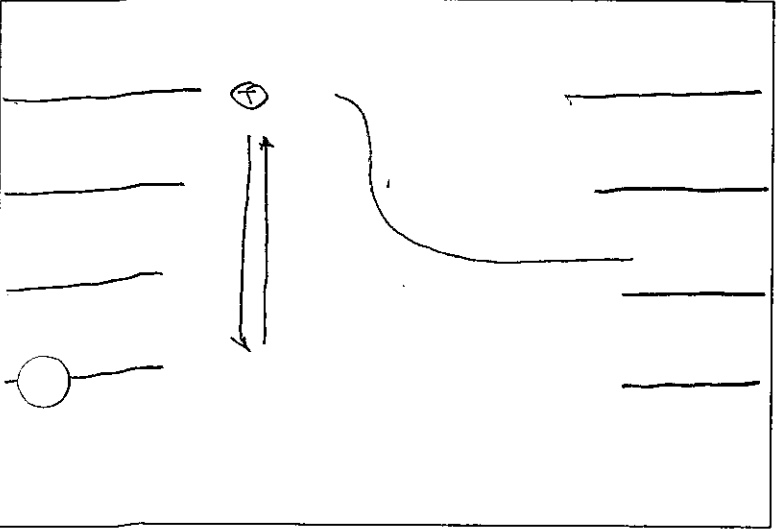


- 123 W/EXIT SF (2) REMAINING BUT FOCUS (2.0): KEEP ENERGY SIMILAR
- 125 TRIO ENT → SHIFT ENERGY
- 127 FOURTH ENT FOR BUILD W/SIMILAR ENERGY
- 129 AS 4TH SWINGS USL TO BRING ON OTHER SHIFT ENERGY ← (FULL STAGE) CUS OTHERS
- 131 W/4TH (BAND) JUMP MOVE INTO DIA →
- 133 DAG BREAKS (FULL STAGE)
- 137 (2) AIGES - SHIFT ENERGY (FOCUS US)
- 139 BAND X DS: BIRD WINGS → RELEASER & SHIFT FOCUS OSC

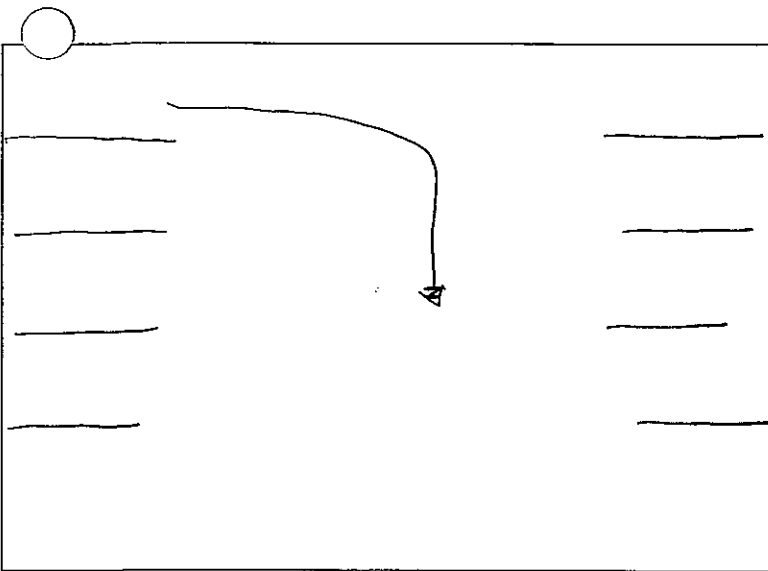


- 141 MUSIC SHIFT + BAND ↑ SLOWLY MORE ENERGY AS SHE "RELEASES" DANCERS & THEY EXIT (DOR)
- 143 USL DANCER
- 145 CSR DANCER
- 147 DSL DANCER & CSL DANCER
- 149 USR DANCER
- 159.9 F2B
- 199 CURTAIN CALL
- 199.5 CURTAIN WARMERS

MICHELE'S MODERN



- 200.9 CURTAIN OPENS (B.O)
- 201 FS #1 & #2 ON TAYLOR USR (TIGHT ON FACE)
- 203 AS ① X DS OPEN FS SIZE TO 1/2 BODY SHOT
- 205 AS ① X US (AFTER SHOT) - FADE FS & BRING UP STAGE LOOK - STALK & UNSATURATED FOCUS USR
- 207 WHEN ① & ② REARRE ADD "MOON" + A BIT MORE COLOR (STILL FOCUS SR)
- 208 ① ↓ FLOOR OPEN USC (B+H)



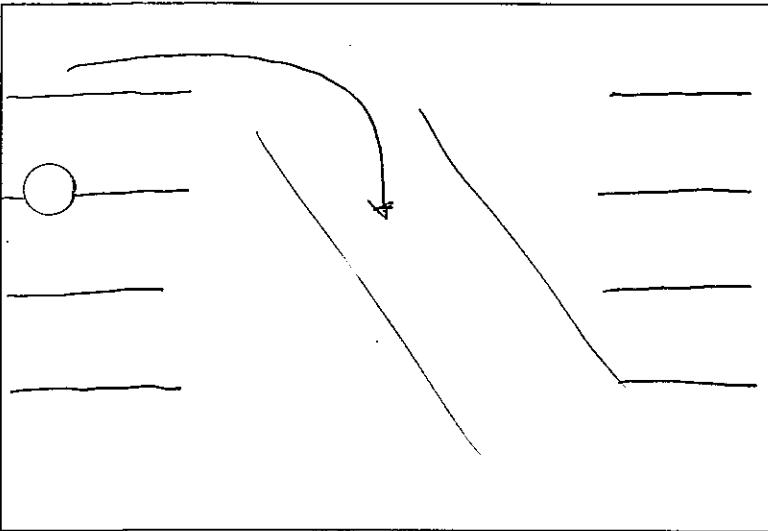
Q 210 W/EXIT: MUSIC - TRANSITION TO MANNING - CUE LIGHT CS. POOL - STARK - NOT SATURATED (FOCUS ON ♀ - FACE IMPROMPTU)

Q 212 W/ENT OF ♂ ADD BRIGHTNESS TO STAGE (203) KEEP CS SPECIAL

Q 214 ♂ MOVES ♀ US OF CENTER - KEEP POOL BUT MAKE SURE FOCUS IS ON CS

Q 216 AS PEOPLE ENT SLOWLY BRING UP THE LARGE POOL + HAIR + SMALL POOL (ADD FULL STAGE SIDES)

Q 218 AS THEY BEGIN TO RISE THEIR POOL ↓ + TRANSITION TO EMILY - MEXICO (SLOWLY) FULL STAGE



Q 219 "MY OWN VOMIT" → FULL STAGE SAIL LOOK - MED TRANSITION

Q 221 "SO WE'RE WALKING" RESTORE THE OPENING LOOK

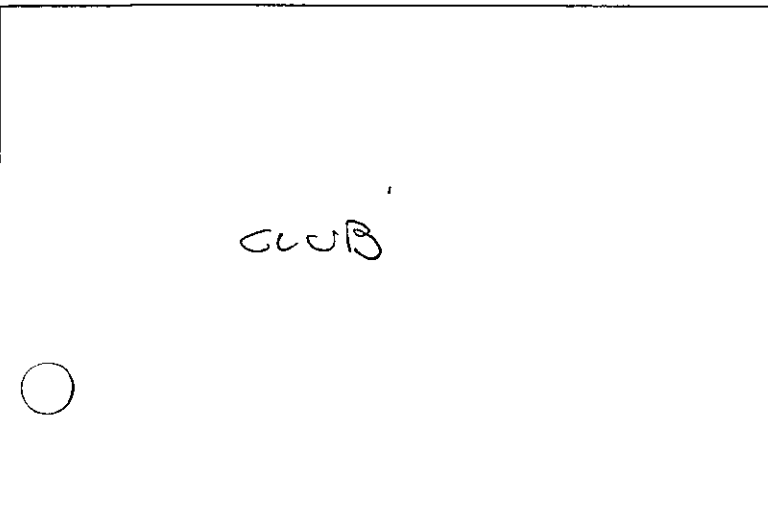
Q 221.1 AF: SLOWLY GO TO A SUNSET

Q 223 W/MUSIC ORANGE SKY - WESTERN FEEL

Q 225 W/ENT OF ♂ "BEACH" → VOCAL COURAGE (FULL STAGE)

Q 227 TRANSITION FROM BEACH TO OZ (YELLOW BLK ROAD + OZ) FULL STAGE

Q 229 ♂ x 30 MIC - W/1ST VOCAL STAMP IN FOCUS SPOT ↑ (TRAIT)



Q 229.1 AF: MICRO BALL ↑ ADD SIDES (LOW) DRAG SHOW

Q 231 W/TELEPHONE TRANSITION TO STUDIO: LOOK - F3 ↓

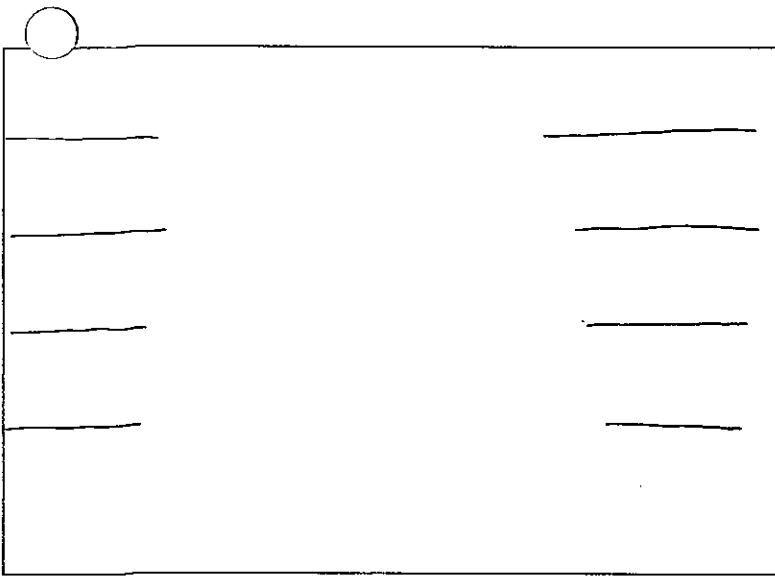
Q 233 W/DURT ENT - PLAYGROUND FEEL - BRIGHT → FULL STAGE

Q 235 W/BEAT SLOWLY SHIFT TO NIGHT CLUB FEEL

Q 237 WHEN ALL BEGIN SHAKE (IN ROW) - SHIFT FURTHER INTO NIGHT CLUB FEEL

Q 239 W/1ST HORN SOUND ADD MORE NIGHT CLUB

Q 241 W/SEPARATION OF TRICKS - SHIFT LOOK



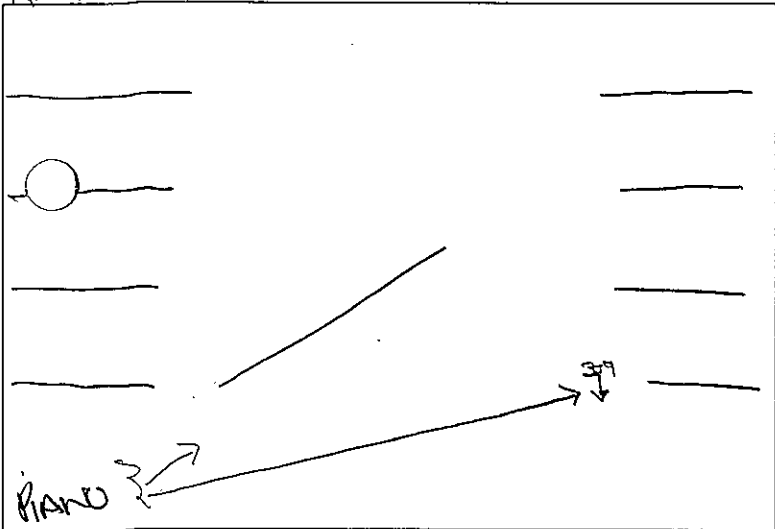
Q 245 AS THEY BEGIN TO DWP - SLOW DOWN THE "BEAT"

Q 245.9 BO. W/ (R) LAST LINE (R4 SIDE HIT SIDE OF STAGE

Q 299 CURTAIN CALL

Q 299.5 CURTAIN WARMUP

KATIE'S SOLO



Q 300.9 CURTAIN

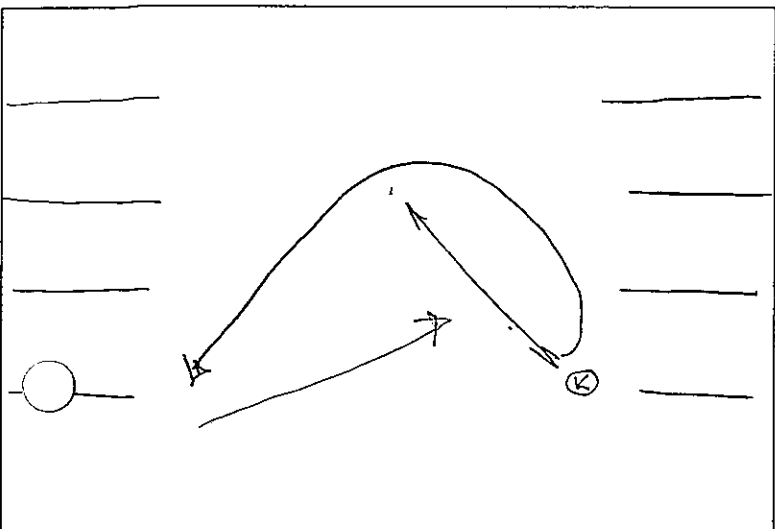
Q 301 SITTING @ PIANO (FOCUS)

Q 303 AS (R) ↑ OPEN STAGE (NO CYC) - KEEP LOW (GROUND WORK)

Q 305 (R) ↑ (NEAR C) → SLOWLY ADD MORE LIGHT - STILL TWILIGHT

Q 307 W/ SLIGHT PAUSE (1:58) (R) LOOKS @ PIANO - SLOWLY SHIFT TOWARDS ↓ ↓ ENERGY ↗

Q 309 AS SHE X TO PIANO SLOWLY SHIFT TO MINIMALE - SHE X TO EXT (MAYBE A FAWE F2B W/ SOURCE ↓ LIGHT?)



Q 311 W/ MUSIC FOCUS DSR ↓ W/ MORE ENERGY → KINDA LIKE PLAYING IN A MIRROR

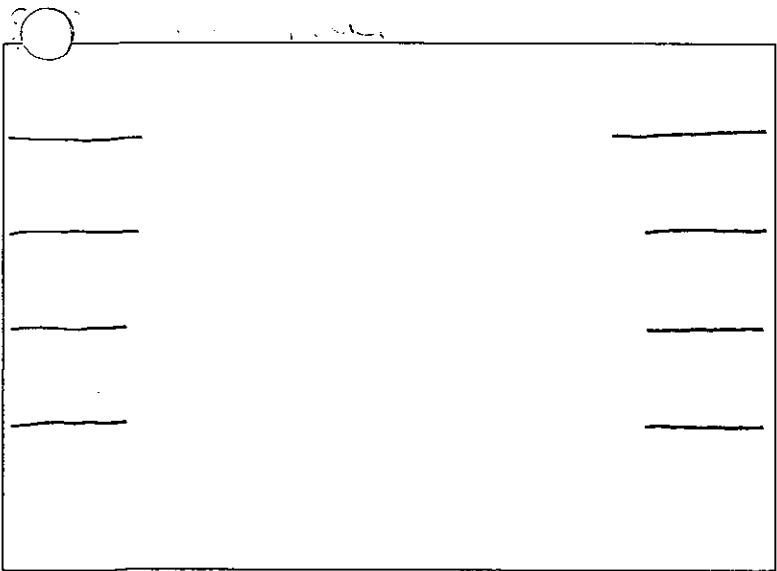
Q 313 (R) ↑ ADD STAGE - SIMILAR LOOK - PLAYERS & CLOWN STYLE (NEED A BIT OF FRONT)

Q 315 W/ (R) LOOKING AROUND CURTAIN ↘ ADD DIAG ENERGY (MUSIC SPREADS UP) VERY SLIGHT -

Q 317 (R) KEX TO DSR + MUSIC PICK-UP (3:48) - ADD MORE INTENSITY TO LIGHTING - COLOR?

Q 319 ANTICIPATE (R) X TO PIANO (MUSIC SHIFT) FOCUS ON PIANO - (STAGE LOW)

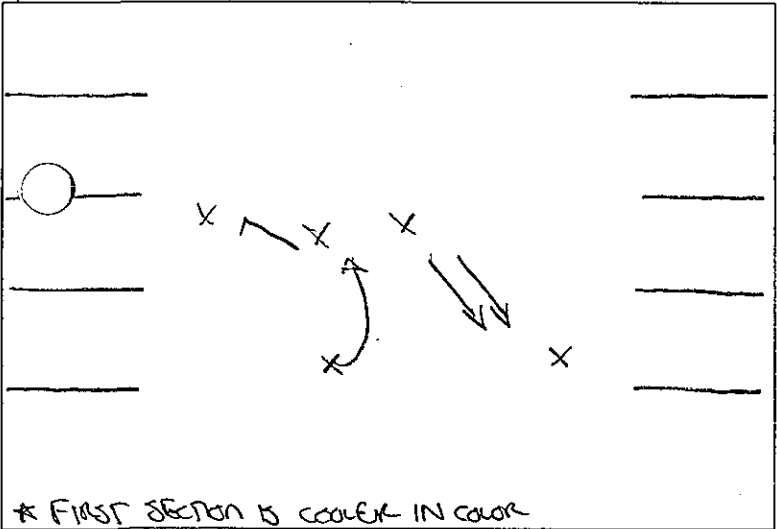
Q 321 (R) X BACK TO STAGE - FEELS LIKE DAWN



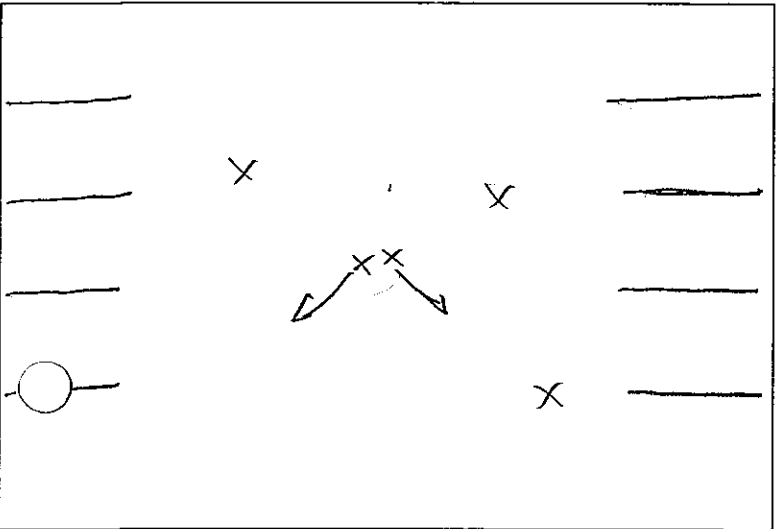
Q 323 (R) X TO PIANO - SLOWLY ↓ STAGE  
 Q 325.9 F2B W/ END OF MUSIC

Q 399 CURTAIN CALL  
 Q 399.5 CURTAIN WARMER

BREANNE'S BALLET



Q 400.9 CURTAIN  
 Q 401 LOST DANCER - MAIN LIGHT ON BREAKUPS /  
 Q 403 W/ BUMP ADD MORE LIGHT - "MADE A CONNECTION"  
 Q 405 BUILD MORE AS 8 X TO USE OR DSL FOR FINAL (2) DANCERS  
 Q 407 W/ MUSIC SHIFT FOCUS ON ↗  
 Q 409 W/ (D) OPEN STAGE (FOCUS 1 & 4)  
 Q 411 W/ X (ULTIMATELY TRADE POSITIONS - SHIFT LOOK SLIGHTLY BUT IN SAME VEIN



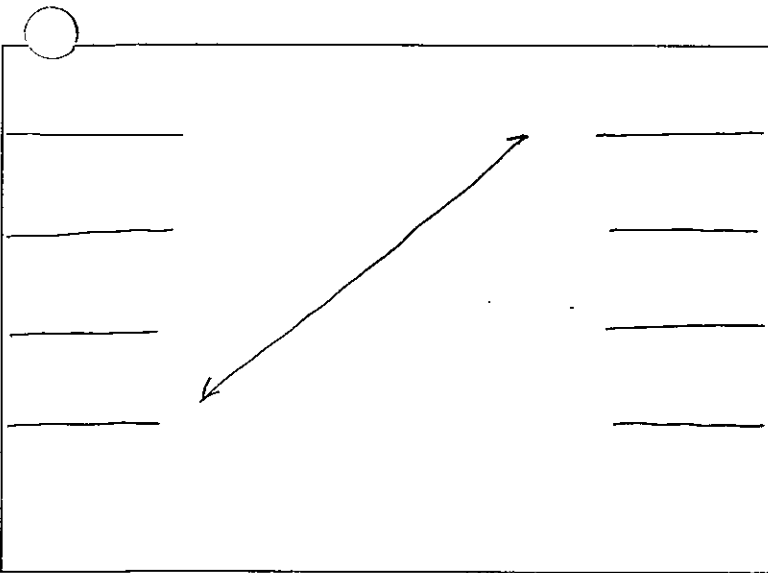
Q 413 W/ X TO CS SLIGHTLY SHIFT LOOK - FOCUS (2 & 3)  
 Q 415 W/ MUSIC SHIFT SLOWLY SHIFT TO 400 WARMTH FOCUS (2 & 3)  
 Q 417 ANTICIPATE ENT OF 3RD USR - ADD FULL STAGE  
 Q 419 ALL ENT SHIFT LOOK (SLOWLY FOCUS ON 2 & 3) (MORE COLOR)  
 Q 421 DUES @ CS BREAK AWAY (ALL STAGE) COOL SHIFT / EMOTIONAL SHIFT  
 Q 423 ALL X USR (FOCUS)  
 Q 425 ANTICIPATE ↗ (EMPHASISE)

TOPIC: CORE SHEET

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Q427 AS DARKER DLOP INTO EACH OTHER - SHIFT FEELING KEEP DIA

Q429 W/BREAK OF DIA - FULL STAGE -

Q431 W/LIFT - CS FOCUS (↓?)

Q433 W/BREAK FOCUS AFTER USE (DISTANCE)

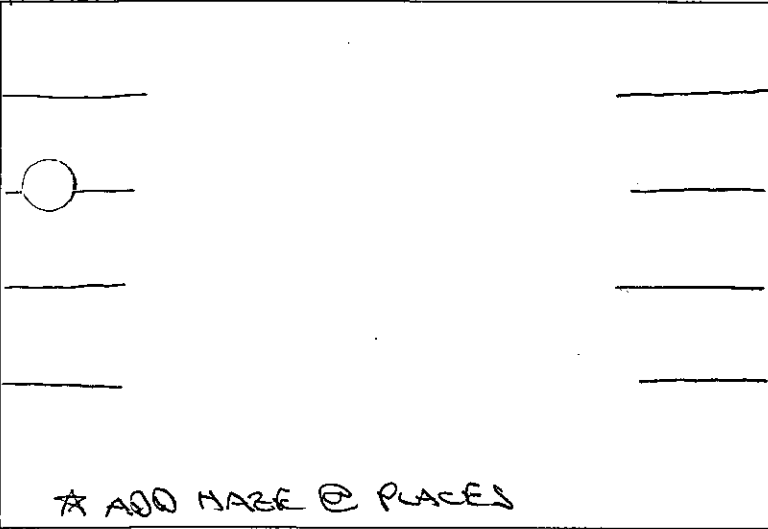
Q435 BREAK D ENERGY FACES //

Q439.9 B.O.

Q499 CURTAIN CALL

Q499.5 CURTAIN WALKERS

INTERMISSION



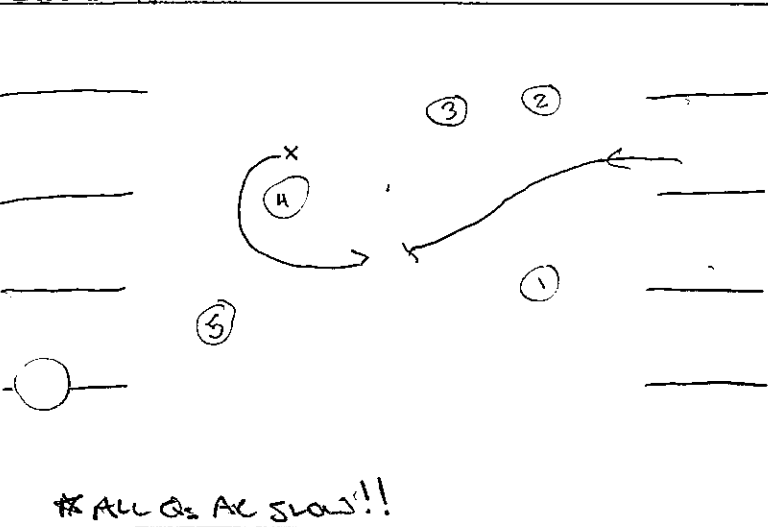
\* ADD NAME @ PLACES

Q599.3 HOUSE ↑

Q599.5 PLACES

Q599.9 F2B

COLUMN



\* ALL Qs AC SLOW!!

Q601 ↓↓ PATTERNS & THING ← (2+3)

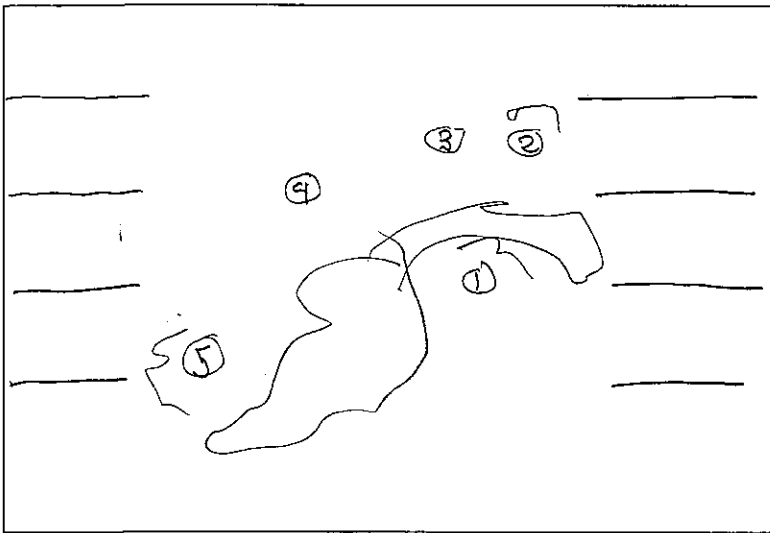
Q603 ADD #4 ← (A LITTLE #4 →) W/ (B) motion

Q603.1 AF: (B) x TO CS ADD → (2+3) BUT KEEP ENERGY MOSTLY ←

Q605 W/ENT (B) ← INCREASE FROM SR BUT ADD INTENSITY - MAYBE COLOR? (KEEP SHADOW)

Q607 (B) SEPARATED ON FLOOR ADD COLUMN FABRIC LIGHTS (2:19 SH) † RAISE TEMPERATURE

Q609 AS THEY BEGIN TO WORK INTO STABLE PSE ADD MIDS → (18) (3:06 SH)



Q611 ALL ↑ ADD COLUMN LIGHT FRONTS ↑ & ADD FULL STAGE - SAME LOOK

Q613 w/loop BEEL WALK AROUND FOCUS DEC-CS AS THEY CIRCLE (VOCAL DRUMMING)

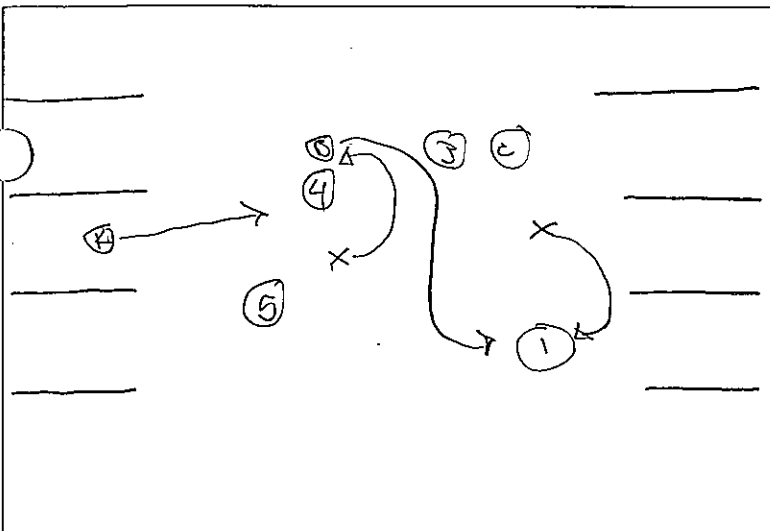
Q615 ↖ DSR - CS (ON X TO DSR)

Q617 AS THEY BREAK POSE → RESTORE TO Q611

Q619 AFTER LEAP ON COLUMN 3 x TO CS - RESTORE TO Q613 w/NOISE: VENT FEEL (- BIRD ARMS FLIES)

Q621 ③ RUN TO DSR COLUMN BUT CAN'T GRAB ON - INCREASE FRONT LIGHTS ON COLUMN

Q623 ⑧ EXIT BRIM DOWN TO FLOOR & COLUMN LIGHT



Q625 ANTICIPATE INSIDE COLUMN MOVES - ADD COLUMN LIGHTS TO #1 & #4 (DECREASE INTENSITY OF G)

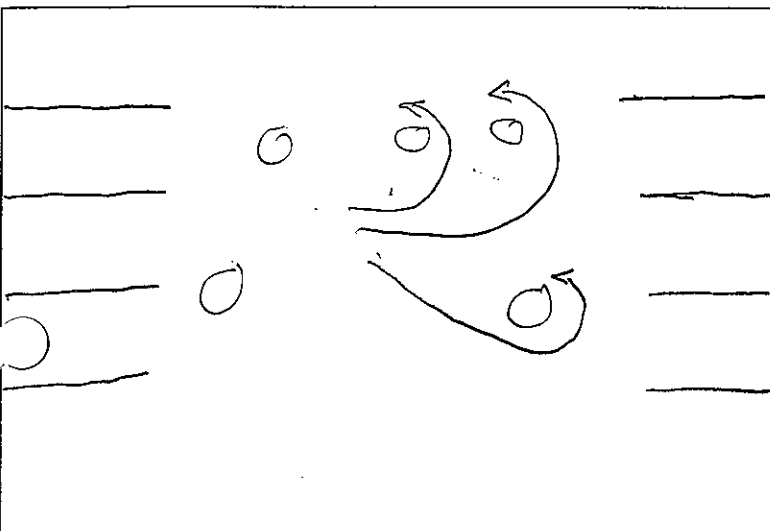
Q627 2 DARKENS ↑ w/MUSIC SHIFT FEELING K OF WONDER & SURPRISE - KEEP LOW

Q629 w/K ENT MIKE FROM →

Q631 ⑧ JUMPS & FALLS FOCUS ON COLUMNS - INSIDE & FRONTS

Q631.1 AF SLOWLY - USE WINDUP STAGE - FRUSTRATION & RAGEFUL ENERGY - KEEP ⇒ HANGUP

Q633 ⑧ X TO CS (8:40 SH) FOCUS - BEWILD EACH OTHER



Q635 BEGIN TO SWING ARMS ENERGY ⇒ BUT OPEN TO CATCH X TO SL

Q637 w/MUSIC SHIFTS - SORROW - DROP ALL BEAM COLOR → INSIDE #1 & #4 ↑

Q639 ♀♀ CIRCLE BEHIND COLUMNS - ALL SIDES ↓

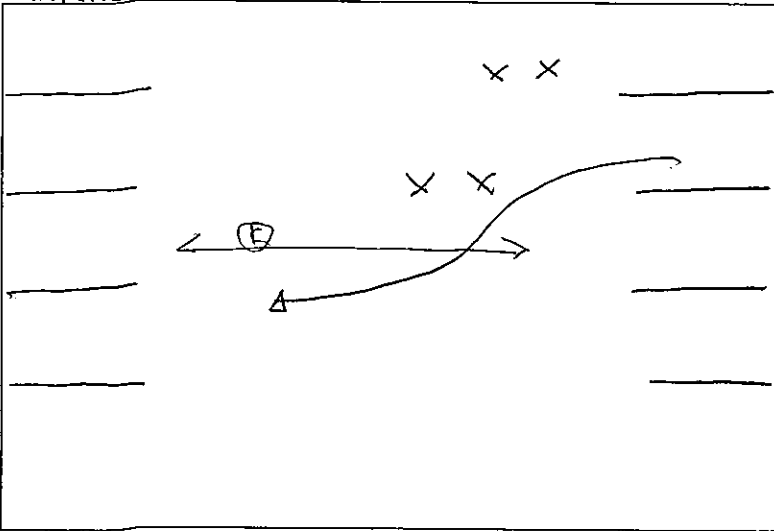
Q639.1 AF: ALL COLUMNS ↑ & FRONTS w/A LITTLE TEMPLATE

Q639.9 F2B

Q699 CERTAIN CALL

Q699.5 CERTAIN WARMERS

ANNIE'S BALLET



Q 700 CURTAIN ↓ BUT US LOOK ↑ W/ PLAT SPECIAL - SIDES FOR (E) ENT CYC ↑

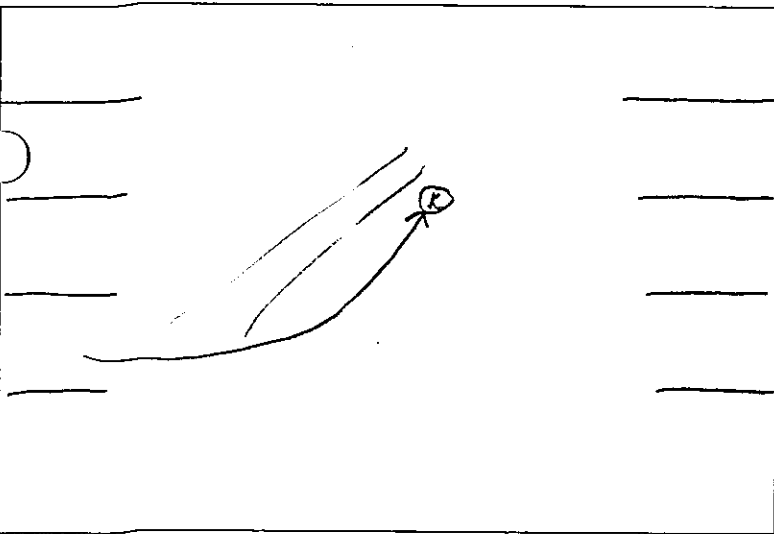
Q 701 W/ ENT OF 2ND DANCER OPEN STAGE BUT FOCUS IS (#1 + #2) SILHOUETTE (3 + 4)

Q 703 W/MUSIC ADD IN #3 - DET JUST USE OF CENTER (SLOWLY)

Q 705 W/MUSIC SHIFT TO MAIN THEME PLAT & FULL STAGE LOOK ↑

Q 707 3 COME TOGETHER DSC PAGE - DSC SPEC

Q 709 W/ USL ENT DSC SPEC ↓ FULL STAGE ↑ DIAC (LITTLE)



Q 711 (E) ENT DIAC ↑ MORE ↑ BUT NOT SO IT IS THE EMPHASIS (RIBBON THEN SUMMER FAULT)

Q 713 W/SUMMER FAULT MORE ENERGY FROM ← (FOCUS #2 + 3) DIAC ↓ (MAYBE A LITTLE CHANGE OF SPEC)

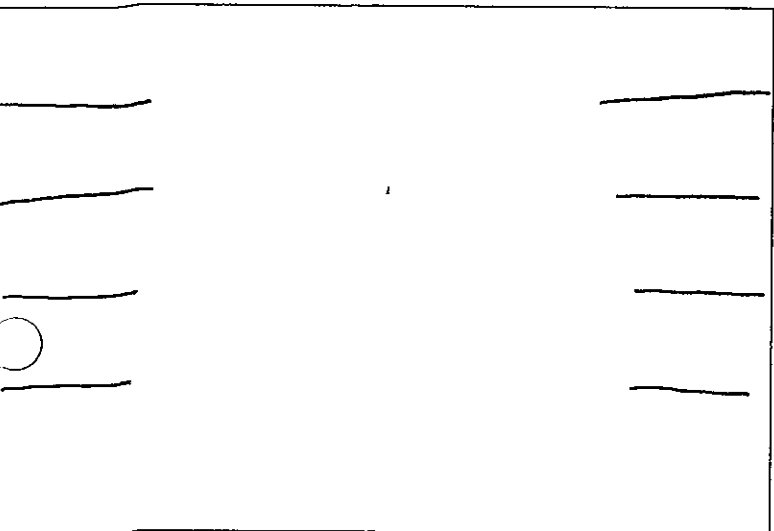
Q 715 W/(E) ENT ADD #1 + #4 KEEP LOOK

Q 717 W/EXIT OF RIBBON SHIFT ENERGY BUT KEEP LOOK ⇒ (MAYBE ADD DSC SPEC & LITTLE)

Q 719 DSC DANCER ↑ ALL SPECIALS & EVEN THE STAGE LOOK (LITTLE)

Q 721 W/MUSIC SHIFT INCREASE INTENSITY

Q 723 ANTICIPATE 2ND TRIO ↓ GROUND - FOCUS #1 + #2 → LOW



Q 725 W/BACK SUMMER FAULT RESUME Q 721

Q 727 W/MUSIC SHIFT (DECRESCENDO) ENERGY SHIFT SIMILAR TO Q 705

Q 729 TRIO - MORE FOCUS #2 + 3 BUT KEEP OPEN

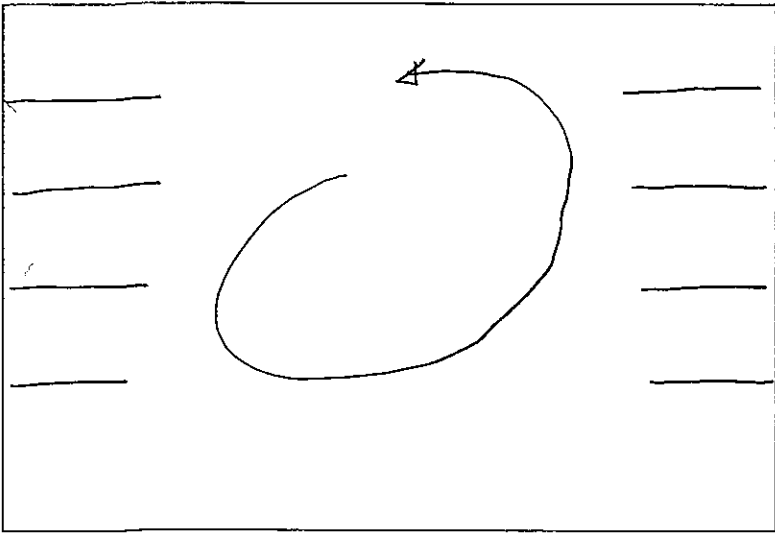
Q 731 W/ENT - OF 2ND TRIO - SLIGHT SHIFT IN LOOK - SAME STYLE

Q 733 ALL ENT BUILD INTENSITY → SLOWLY GO TO DIAC (50-40%) HIT PEAK W/MUSIC SHIFT

Q 735 W/MUSIC FADE DIAC ↑ FOCUS #2

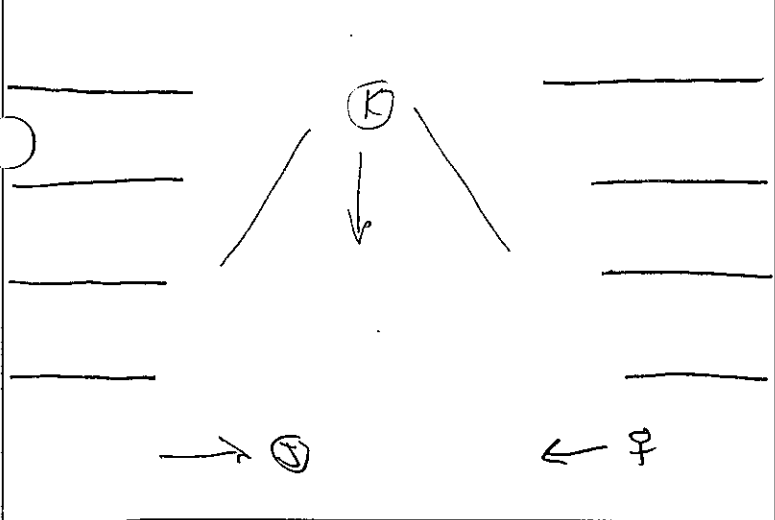
Q 737 W/TRIO FOCUS #3 + #4 (KEEP DIAC)



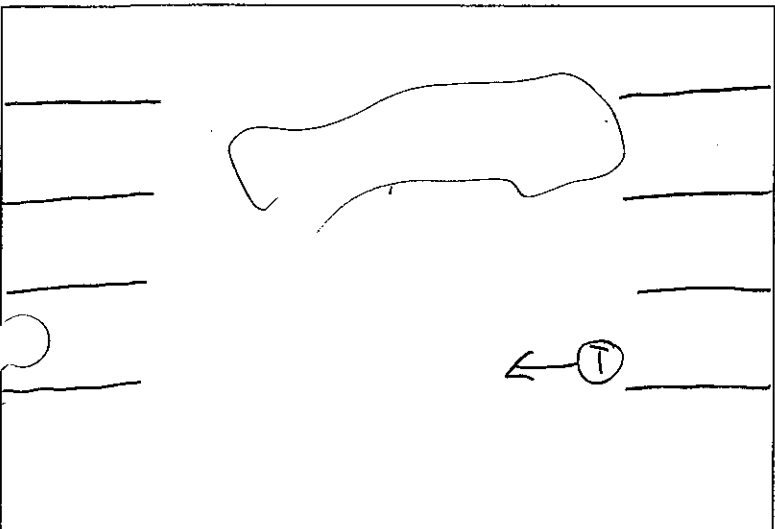


- Q 739 w/ movement of (K) focus #1 (KEEP DIAG)
- Q 741 TRIO X US DIAG & FULL STAGE BUT LOW K# LEVEL
- Q 743 WHEN ♀ SITS ON PLATFORM ADD ↑ A BIT
- Q 745 WHEN ♀ BEGINS RIBBON CIRCLE SLOWLY STAGE & PLATFORM ↑ (w/ STAGES & CYC)
- Q 749.9 F2D (MED-FAST) w/ DIP
- Q 799 CURTAIN CALL
- Q 799.5 CURTAIN WARMERS

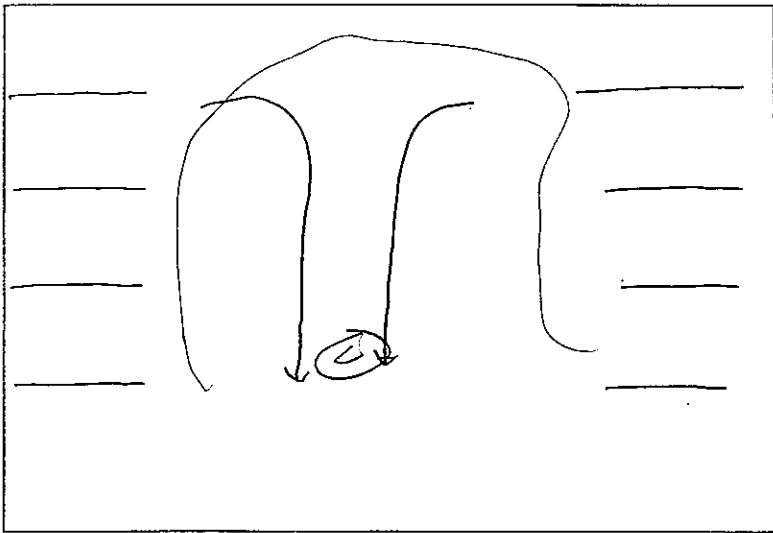
MUSICAL THEATRE



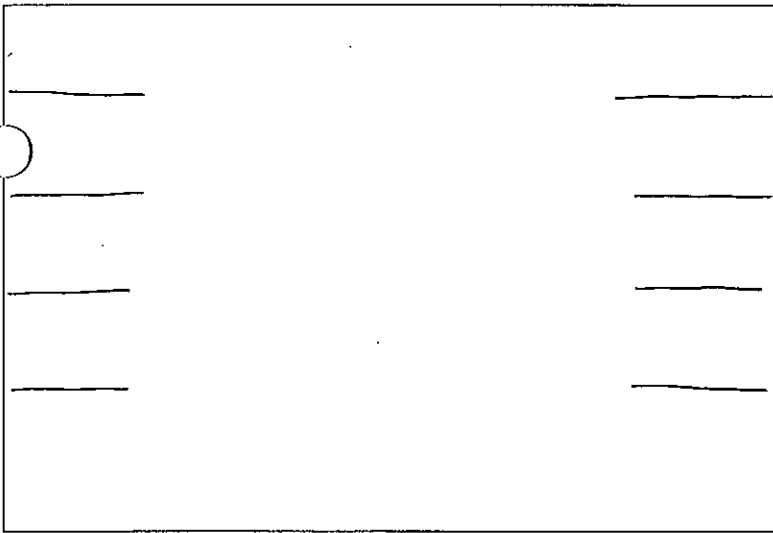
- Q 800.9 F2B
- Q 801 FULL STAGE & BRANT
- Q 803 FS #1 & #2 ↑ ON (K)
- Q 805 SWITCH FROM V \ TO = #4 & #2
- Q 807 ALL ENT FS & FULL STAGE ↑
- Q 809 PAIRS - SHIFT LOOK
- Q 811 LINES - SHIFT LOOK
- Q 813 MUSIC SHIFT - SHIFT LOOK
- Q 815 FS #1 ↑ ON ♀ - FOCUS DSC
- Q 816 FS #2 ↓ ON ♂ (J) - FOCUS DSC
- Q 818 FS #1 & #2 & FULL STAGE



- Q 820 2ND CHORD (2:00) SHIFT LOOK
- Q 822 FS #1 ON (T) FOCUS #1
- Q 823 FS #2 ON (KA) DS FOCUS
- Q 825 DANCE X DS - FULL STAGE - FS ↓
- Q 827 w/ CIRCULAR ARCS - SWITCH LOOK
- Q 829 COME TO V - SHIFT LOOK
- Q 831 w/ JAZZ HANDS FLASH FRONTS - FULL
- Q 831.1 AP: FOCUS DS PARTNERING (DANCES) SWITCH LOOK (J) & (MR) - SWITCH US GROUP ONLY
- Q 833 SWITCH LOOK KEVIN & MIRANDA .SICH US

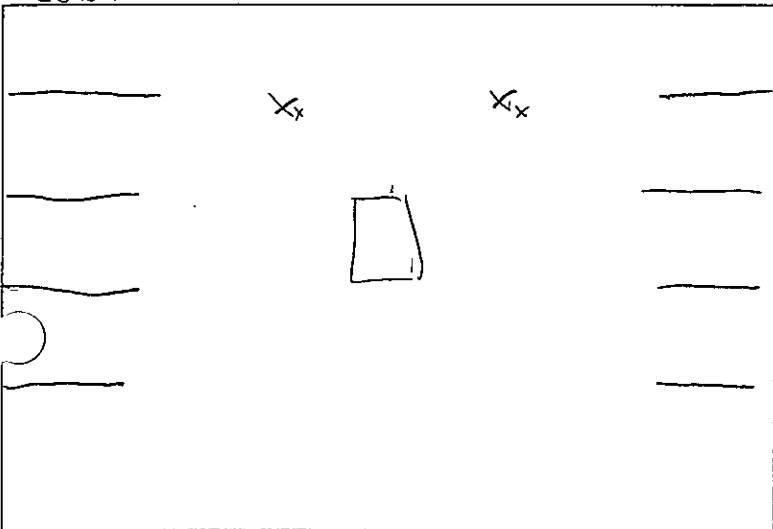


- 835 FULL STAGE W/ AISLE RUNS SWITCH LOOK
- 837 FS #4-2 ↑ ON EARLY SWITCH LOOK
- 839 FS ↓ FULL STAGE - SWITCH W/ CHORUS
- 840 2ND CHORUS - SWITCH LOOK (KICKS)
- 842 3RD CHORUS - HIPS SHIMMY - SHIFT 600
- 844 ANHS - CS LINE FOCUS
- 846 2ND ANHS - OPEN FULL STAGE
- 848 ARM PUMP - 2ND CHORUS - SWITCH LOOK
- 850 JOGGING W/ ARMS - BRIGHT COOL



- 879.9 BO.
- 879 CURTAIN CALL
- 879.5 CURTAIN WARMERS

CUBE



- 900 CUBE ↑ - JUST BLEND W/ 2 US SPOTS
- 901 W/ CUBE ↓ ADD A BIT ON FLOOR @ CUBE (2-4)
- 903 ADD #7 BUT KEEP FOCUS ON CUBE W/ ♀ COMING OFF CUBE
- 905 AS CUBE ↑ (W/ MUSIC SHIFT) FOCUS ON CUBE ALL FLEE ↓ → NO COLOR YET
- 907 W/ ADDING 2 → MUSIC INCREASE SCALES ADD PINS (24-80 sec)
- 909 W/ LOWERING CUBE ↓ #2-4 SIDES ↑ (OFF FLOOR) PINK ↓ AMARE ↑ W/ USC SPOTS ↑ STORM OVER / W/ TIME

